



### **Introduction Module 3**

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Excellence in research, social and technological innovation project management – **Excellence-in-ReSTI** 







## Agenda

- Module developers
- Module 3 Overview and objectives
- Courses overview
- Contacts & Help







## **Module developers**

#### UB

- University of Belgrade Faculty of Economics
- The scientific and educational institution in the field of economic sciences.
- University founded in 1808, Faculty more than 80 years old

#### UL

- University of Ljubljana Faculty of social sciences
- Interdisciplinary study programmes and research activities
- Faculty more than 55 years old

#### CUNI

- Charles University Centre for Knowledge and Technology Transfer
- Innovation network: connecting academia and external partners
- University founded in 1348

#### Digitalis Jolet

- Coordinates the implementation of various strategies aimed at digitalization of the society
- With the help of ZSI and Eurovienna.















### **Module 3 - Overview**

- Module 3: Project management
  - Five Courses (Course 3.1 3.5)
  - Introduction to project management process
    - What does a PROJECT mean?
    - How do we structure activities and organize them in a project?
    - How do we implement project activities?
    - How do we communicate with internal and external stakeholders?
    - How do we measure and protect project results?





## **Module 3 - Objectives**

We want you to understand project management process, its main phases and main aspects

We want you to be able to deliver a comprehensive project plan





## **Course 3.1 - Introduction to Project Management**

**Objective**: Understanding the environment of a Project, its life cycle, the role of a Project Management and most used Methodologies in Project Management.

- Knowledge what is and what isn't a project and what are components of the project life cycle
- Understanding of the fundamental principles of project management
- Learning through different methodologies their approach from preparation phase, organizational aspects, via execution up to the conclusion of a project.





## Example: Library activity (3.1.1.1) Understanding what Project is

Library resources needed: General / Prince2 / IPMA / PMI

- 1. Read the listed literature on project management: start with the general overview and then check the documents detailing necessary knowledge on 3 different project management methodologies.
- 2. Watch the list of recommended videos to further your knowledge.
- 3. Review all three methodologies respectively.
- 4. Write a one-page summary of all 3 methodologies listed within this activity (Prince 2, IPMA, PMI).
- 5. When you are done, proceed to Forest Activity 3.1.4.1.





### **Course 3.2 – Risk Management**

**Objective**: Understanding what a Risk is and its impact; Identifying Project Risk(s) and Planning Risk management; Performing qualitative risk analysis, Monitoring and controlling Risks.

- Be able to analyze the consequences of the Risk occurrence by developing a Contingency Plan
- Be able to identify and plan Project Risk(s)
- Be able to Avoid and Eliminate specific threat
- Be able to Mitigate risk.







## Example: Forest Activity (3.3.4.4.) Risk Identification

#### Library resources needed:

- Resource 3.3.1.95 Risk management plan [doc]
- Resource 3.3.1.96 Risk register [xls]

- **1. Read and review** the risk management plan referenced during the library session [Resource 3.3.1.95].
- 2. Based on this reading, **review the contents** of the risk register [Resource 3.3.1.96].
- 3. Associated with the course case study, identify 10 additional risks.





### **Course 3.3 – Financial Management & Reporting**

**Objective**: How to organize and execute financial monitoring, controlling, and reporting throughout the project, tracking and shifting expenditures across budget lines, periods, work packages, and partners.

- Develop a financial plan based on allocated funds and constraints;
- Recognize financial limitations and operate within the planned budget;
- Reorganize the boundaries of the budget plan to adjust to change requests and risk contingencies;
- Monitor and control progress and report throughout the duration of the project;
- Comprehend and utilize financial management tools.





## Example: Café Activity (3.3.2.5.) Cost Estimation

**Library resources needed:** Resource 3.3.1.12. Case study [doc]

- 1. With your Communities of Practice members, review, exchange thoughts and share impressions and experiences on the challenges of **cost estimation**. You may use the CBT vendor experience as the start point to your discussion. Attempt to develop a **best practice**.
- 2. Upon consensus, **develop** a best practice. Record the best practice and include it within the ReSTI Plaza under course 3.3.





## Course 3.4 – Communication & Dissemination, Capitalization

**Objective**: Formulation and implementation of the project's communication and dissemination strategy in order to ensure smooth, timely, and high quality external, as well as internal communication.

- use effectively the main communication, dissemination and capitalization vocabulary
- fully prepare a complete project Communication and Dissemination Plan
- fully prepare a complete project Action (Scorecard) Plan
- define and practically use the capitalization goals, strategies and activities
  of the project.





# Example: Café Activity (3.4.2.4.) Digital (social) media as a communication and dissemination channel

- 1. Invite your interested colleagues, friends or study colleagues to build a 2-3 person "project team" and discuss in general the benefits and challenges, good practices and examples of an innovative and/or attractive social media recruiting campaign. Discuss the issue of organic reach and paid content and define how to boost the outreach.
- 2. Listen to your conversation partners and try to see things from their perspective.
- 3. As a team, take a common position on the job posting for social media manager, as well as the form and key elements needed in the social media campaign.
- 4. (Optional): Share your results on the ReSTI Plaza in order to gain further feedback.
- 5. Go to the Playground Activity 3.4.3.6.





### **Course 3.5 – Exploitation & IPR**

**Objective**: fundamental aspects of intellectual property rights (IPRs): copyright and related rights, trademarks, patents, geographical indications, and industrial designs.

- To understand how to decide whether your new technology, invention, brand or other intellectual property can or should be protected by one or more IPRs.
- You know how the grant of a patent over an invention or technology, or trademark for brandname, symbol or similar helps you to prevent or have an upper hand in legal disputes that may arise later on.
- To understand how to protect your IP with IPRs and what steps to take.
- To understand how to develop and implement a IPR management strategy.





## Example: Playground Activity (3.5.3.3.) A Story on Copyright and Related Rights

- 1. Re-read the material(s) within Library Activity 3.5.1.6. and make notes, if needed.
- 2. Watch the video about a fictional story on copyright and related rights.
- 3. Answer the quiz questions at the end of the video.
- 4. Fill out the Self-reflection journal and share your study experience with other learners in the ReSTI Plaza.





## **Contacts & Help**

- Moodle platform (Moodle Plaza)
- ReSTI Infodesk (<u>tinyurl.com/resti-infodesk</u>)
- Message via Moodle (Vukasin Kuc)







## Thank you!



https://blog.capterra.com/10-dilbert-cartoons-that-get-project-management-just-right/